



Welcome to Green Dragon Bowmen

Members Handbook



Website: www.greendragonbowmen.co.uk



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Welcome

Welcome to Green Dragon Bowmen (GDB)! We are so pleased you have decided to join us and hope you find archery enjoyable, rewarding and fun.

GDB is a friendly, inclusive club and we will endeavour to help and advise you however we can.

We encourage you to take part in any of our club activities. We run League Matches, Competitions, Tournaments and Fun shoots. Everyone is welcome whatever their level of shooting. We also hold fundraising events whereby members of the public can try the sport ("have-a-goes"). These need members to volunteer and everyone is encouraged to do so.

We hope you find the information in this pack useful to help you get started. If you have any further queries, please contact the Committee on any of the following emails:

chair@greendragonbowmen.co.uk

vice.chair@greendragonbowmen.co.uk

secretary@greendragonbowmen.co.uk

treasurer@greendragonbowmen.co.uk

equipment@greendragonbowmen.co.uk

booking@greendragonbowmen.co.uk

Happy Shooting!



1. Coaching Evenings

Now you have hired a bow or bought your own, it's time to get shooting and put everything you learned on the Beginners Course into action!

It can be daunting starting up on your own, and so we would encourage you to consider coming along to a few of our Coaching Evenings. These will be held at Nobel school 6:30 - 8:30pm, £5 for adults, £3 for juniors, family £10.

There will be members of the committee and more experienced archers there to help you get started and remember all of the things you learned on the Beginner's Course.

You may have questions about scoring, what to do if you lose a fletch or an arrow - the list could be long! We are here to help, so please just ask.

It is also a great opportunity to meet other archers and perhaps make some contacts so that you can shoot together at mutually convenient times.

We are lucky enough to have several coaches at our club, and you can access coaching at the Club Coaching evenings (current price on our website), or approach the coaches individually to enquire about individual or small group coaching.

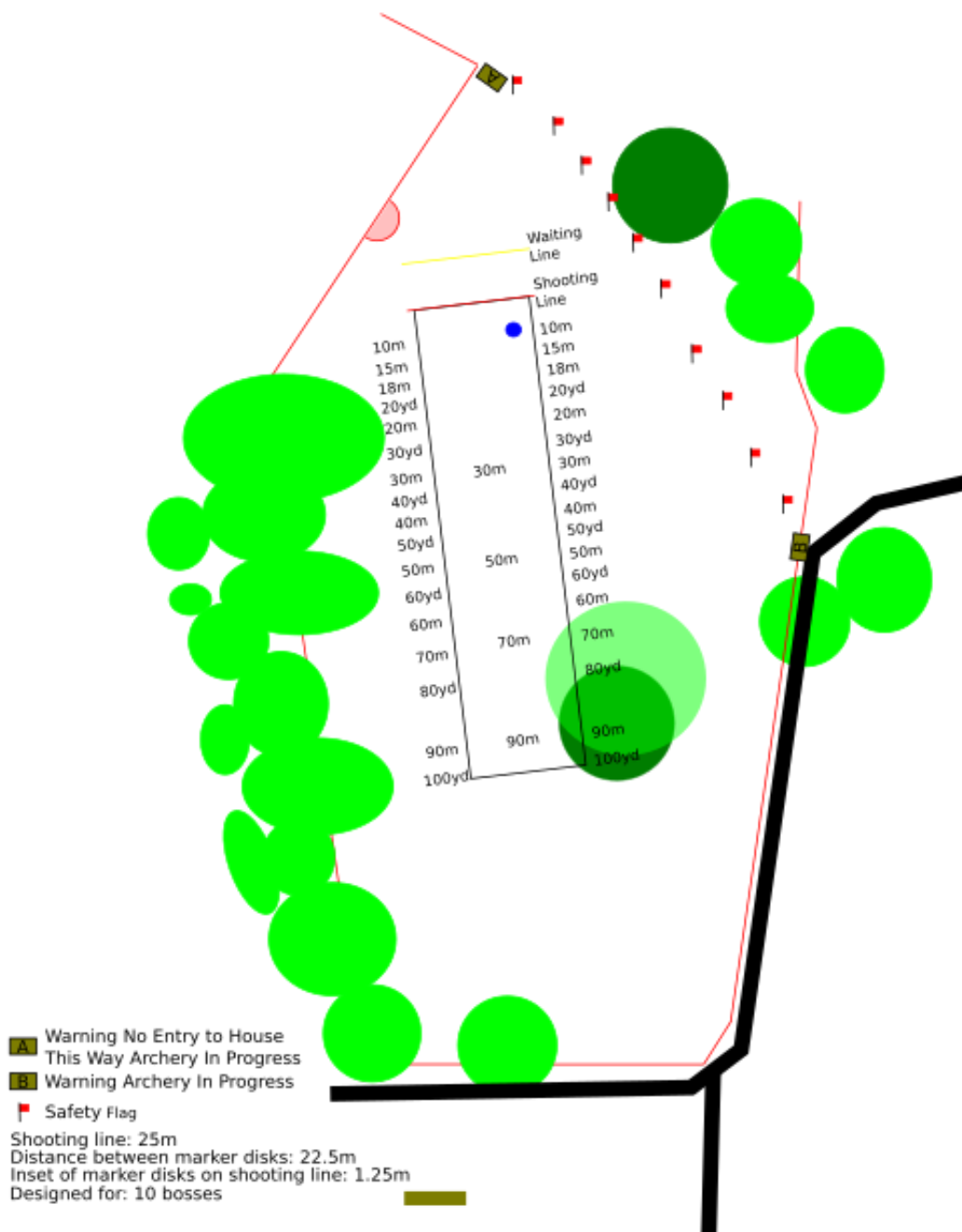
2. Shooting and setting up the field

When you access the huts for the first time, it is a good idea to ask an experienced archer to help you (contact the Committee if you need to). They can show you how to open up (and also safely lock up) the huts and how to load up the trolley safely.

The field must be set up in the way you learned on your Beginner's Course. On the following page you will find a diagram to remind you.



Please always remember to put up the warning signs and flags.





3. Lost or Found Arrows

Unfortunately, sometimes you will lose an arrow in the field. There is a metal detector in the hut for you to use to help you locate them.

If you have an arrow that you cannot find, please complete the lost arrow log in the hut. It is a good idea to have your name or some other identifying feature on the arrows to help return them to their owners.

If you find another archer's arrow whilst shooting, please return it to the arrow rack in the hut and fill in the log.





4. Indoor Set Up

On Saturdays during the winter months (October to end March), we shoot indoors at Nobel School, (there is a charge for this please check the website). We assemble at 12:30pm to start setting up and finish at 15:30pm. Committee Members and experienced archers will be there to show you how to set up.

We normally shoot a Portsmouth round, but can shoot any of the following:

Round	No. arrows	Face	Distance	
Portsmouth	5 dozen	60 cm	20 yds	
Worcester	5 dozen	16 inch	20 yds	with special rules
WA 18	5 dozen	40cm	18 metres	
Bray1	2½ dozen	40cm	20 yds	
Vegas	5 dozen	40cm	18 metres	with special rules
Vegas 300	2½ dozen	40cm	20 yds	with special rules

5. Joining in League Matches/Competitions

Everyone is welcome at all events in archery. As a club, we take part in league matches against other clubs. Archers of ALL abilities are encouraged to join in. They are a great way to learn from other archers, to see how matches are run and to meet like minded people. You will find archers very helpful and you can pick up lots of different tips. You are also welcome to shoot at shorter distances, and are quite likely to find other archers doing the same.

There are also lots of competitions and tournaments run by clubs and by Hertfordshire Archery Association, details of which you can find on our website. Please consider taking part in some of these. They are great fun and friendly events.

6. Age Groups

Age groups that you compete in are as follows:

Under 12, Under 14, Under 15, Under 16, Under 18, Under 21, Adult, 50+

In archery age groups are determined by the year you were born rather than your date of birth. Therefore, if you turn 16 in July, you are in the Under 18 category from the 1st January of that year.

Archers who are 50+ years old may choose to compete in the Adult or 50+ category, but must state that clearly on their scoresheet/entry form.

Juniors may shoot in an older category if they so wish, excluding the 50+ category.



7. Incentive Schemes for Juniors

We offer the HAA Incentive Scheme for Junior Archers. This will encourage Juniors to shoot as they take part in their own age group. Earning their first badge can be surprisingly attainable and will almost certainly boost their confidence.

The scores you need to shoot are listed below, and they need to be submitted three times to earn the badge. Ensure these are filled in fully and signed by another Archer. You can then email them to the Records Officer (or leave it in the box in the hut). For more details on rules, please see the website.



You must shoot 3 qualifying scores and submit to the club records officer. For a copy of the full rules please see HAA's or GDB's website.

Green can be obtained at any distance using imperial scoring.

Longbow	50
Recurve or Barebow	75
Compound	100

White 122cm face, 3 dozen, imperial shooting distances in yards.

AGE	Distance	Ladies				Gents			
		LB	R	C	BB	LB	R	C	BB
U18	50	47	84	89	47	55	99	105	55
U16	40	68	113	118	68	80	133	139	80
U14	30	80	123	128	80	89	137	143	89
U12	20	102	145	151	102	113	161	168	113



Black 122cm face, 3 dozen, imperial shooting distances in yards.

AGE	Distance	Ladies				Gents			
		LB	R	C	BB	LB	R	C	BB
U18	50	88	158	169	88	103	186	199	103
U16	40	105	174	142	105	123	204	214	123
U14	30	118	180	122	118	131	200	210	131
U12	20	126	178	187	126	140	198	208	140

Blue score a 3rd class score.

Red score a 2nd class score.

Gold score a 1st class score.

Purple score a junior bowmen score. For this level you must submit your scores to HAA.

8. Warwick scheme



The Warwick is an Imperial outdoor round. Imperial rounds are measured in yards and use a 122cm face (this means they fill the whole boss). You score using 9, 7, 5, 3, 1 only.

Warwick: 2 dozen arrows at 60yds, 2 dozen at 50yds (Seniors)

Warwick 50: 2 dozen arrows at 50yds, 2 dozen at 40yds (U16 Gents, U18 Ladies)

Warwick 40: 2 dozen arrows at 40yds, 2 dozen at 30 yds (U14 Gents, U16 Ladies)

Warwick 30: 2 dozen arrows at 30 yds, 2 dozen at 20yds (U12 Gents, U14 Ladies)

You can shoot any round that is appropriate for your current level, but if you wish to claim a badge for your Warwick Round, you need to shoot the correct round for your age group.

Please find the score sheets you need in the Appendix. You will also find this information on our website.

To achieve a Warwick Badge, you need to score:

Senior Ladies Recurve

	White	Black	Blue	Red	Gold	Purple
Warwick 50		96	177	250	303	337
Warwick			115	190	253	297

Senior Ladies Compound

	White	Black	Blue	Red	Gold	Purple
Warwick 50		188	269	324	359	381
Warwick			212	281	326	355



Senior Ladies Longbow

	White	Black	Blue	Red	Gold	Purple
Warwick 50		21	72	96	166	188
Warwick			36	52	106	125

Ladies under 18 recurve & Gents under 14 recurve

	White	Black	Blue	Red	Gold	Purple
Warwick 20	223	254				
Warwick 30	112	200	275	328		
Warwick 40		100	180	252	304	337
Warwick 50			105	177	240	287

Ladies under 18 compound & Gents under 14 compound

	White	Black	Blue	Red	Gold	Purple
Warwick 20	323	372				
Warwick 30	200	284	340	375		
Warwick 40		191	271	325	359	381
Warwick 50			198	269	317	348

Ladies under 18 longbow & Gents under 14 longbow

	White	Black	Blue	Red	Gold	Purple
Warwick 20	140	372				
Warwick 30	60	112	150	180		
Warwick 40		39	62	84	170	191



Senior Gents Recurve

	White	Black	Blue	Red	Gold	Purple
Warwick 50		177	260	317	354	377
Warwick			201	272	320	350

Senior Gents Compound

	White	Black	Blue	Red	Gold	Purple
Warwick 50		250	317	359	385	401
Warwick			272	326	360	382

Senior Gents Longbow

	White	Black	Blue	Red	Gold	Purple
Warwick 50		36	105	124	198	209
Warwick			58	72	136	146

Gents under 18 recurve

	White	Black	Blue	Red	Gold	Purple
Warwick 20	316	367				
Warwick 30	190	275	334	371		
Warwick 40		180	262	318	354	377
Warwick 50			188	260	310	343

Gents under 18 compound

	White	Black	Blue	Red	Gold	Purple
Warwick 20	358	394				
Warwick 30	258	328	371	397		
Warwick 40		252	318	359	385	401
Warwick 50			260	317	354	377



Gents under 18 longbow

	White	Black	Blue	Red	Gold	Purple
Warwick 20	174	202				
Warwick 30	104	150	180	210		
Warwick 40		62	84	110	191	212
Warwick 50			36	52	114	134

9. Portsmouth Scheme



The Portsmouth is an Indoor Round. It is shot at 20yds, on a 60cm face, and is scored using X, 10, 9, 8, 7, 6, 5, 4, 3, 2, 1, M

To earn a Portsmouth Badge, you need to score:

White	Yellow	Blue	Orange	Red	Black	Gold
16 and over Longbow						
200	250	300	350	400	450	500
16 and over all other bow types						
400	500	525	550	575	585	595
Under 16 all bow types						
200	250	300	350	400	450	500

To find the score sheet you need, please see the Appendix or look on our website.

10.252 Incentive Scheme

The 252 Incentive Scheme is open to all archers and has no separate classification for gender, age or ability. All archers have to attain the same score to earn each award.

To achieve an award in the 252 scheme, you shoot 3 dozen arrows on a 122cm face at your chosen distance. The round can be shot at 10, 20, 30, 40, 50, 60, 80 or 100 yards and you score using the Imperial system (X, 9, 7, 5, 3, 1).

Recurve Archers need to score 252 at each distance

Longbow Archers need to score 164 at each distance

Barebow Archers need to score 189 at each distance

Compound Archers need to score 280 at each distance

The Awards

10 yards - Green

20 yards - White

30 yards - Black

40 yards - Blue

50 yards - Red

60 yards - Yellow

80 yards - Purple

100 yards - Silver





11. Short Metric Incentive Scheme

The Short Metric Scheme is exclusive to GDB and is designed to help you progress towards the longer distances and prepare you for League Matches.

To achieve a Short Metric Scheme Award you need to shoot at the appropriate distance for your age group.

Gender	U12	U14	U15	U16	U18	U21	A	50+
Female	SM5	SM4	SM3	SM3	SM2	SM1	SM1	SM1
Male	SM5	SM4	SM3	SM2	SM1	SM1	SM1	SM1
Non-binary	SM5	SM4	SM3	SM2	SM1	SM1	SM1	SM1

Bow Type	Green	White	Black	Blue	Red	Yellow	Purple
Compound	197	278	362	441	507	560	601
Recurve	127	197	278	362	441	507	560
Barebow	74	127	197	278	362	441	507
Longbow	39	74	127	197	278	362	441



12. Clout

Clout is a totally different experience to target archery. The target is marked out on the ground and everyone shoots at the same one - from much further away. A flag is placed in the centre as a marker. Distances can be Metric or Imperial and are adapted depending on age. You are welcome to shoot at any distance until you feel ready to tackle the longer distances.

Typically, men shoot 165m or 180 yards; women shoot 125m or 140 yards. Juniors shoot at shorter distances.

The clout is great fun and very sociable. We can only shoot this on days when the park is closed due to the distances. Keep an eye on the website for details of availability.

There are also County organised Clout Tournaments, at which you can earn the Nationally recognised Tassel Awards.





13. Get Involved!

At Green Dragon Bowmen, everyone is valued and all opinions are welcome. We hold Club Meetings once a month and everyone is welcome to attend and share their thoughts. Our Club is run by the enthusiasm of all of our members, and there is a role for everyone, no matter your circumstances.

We hold Beginner's Courses, Have-a-Go events and Friends and Family events. All of these things are run by members who give their time to help others enjoy the sport, this in turn helps to support and fund our club. We couldn't do it without our members volunteering and we encourage you to join in too. There are always things to do, your experience or expertise doesn't matter, we need archers of all levels at these events. If you feel that you cannot offer face to face support to others, you could collect arrows, organise equipment behind the scenes or make the tea.

Any time you can give to support these events is truly appreciated, and we always have fun!

We hope you have found the information in this handbook useful. More details can be found on our website. If you have any questions, please just ask. There is a lot to find out and it takes time.

We hope you enjoy archery, and look forward to seeing you on the shooting line!



Appendix 1

Shooting Rules (Feb 2023)

The following rules are to be adhered to by all club members and guests regarding current arrangements and expected conduct when attending or practising at GDB. They are in addition to Archery GB Rules of Shooting (AGB ROS), Archery GB Shooting Administrative Procedure (AGB SAP) and World Archery Rules (WA R).

1. General

- 1.1. Entrance to Knebworth Estate must be made via the Old Knebworth Lane entrance at all times and is for the sole purpose of archery. Members entering the park for any other reason should pay the current entry fee.
- 1.2. Car parking is allowed outside of the club huts. The Church car park must only be used for dropping off equipment, except for authorised disabled archers who may park at the Church. Car parking is not allowed on the archery field itself.
- 1.3. Members must show their up-to-date club membership cards on request by any club member, or member of staff of Knebworth Estate. Club car passes must be displayed in members' cars at all times when in the boundaries of Knebworth Park for the purpose of archery.
- 1.4. The combination to the club hut is changed at least annually on the 1st October. Notification of the new combination is made after the renewal of membership.
- 1.5. The equipment hut keys are kept in the main hut.
- 1.6. The key to the white gate by Lytton Hall is kept in the main hut. This key may be used to leave the park if the gate is locked by security before a member has left and must be returned to the hut immediately.
- 1.7. All keys must be replaced in the appropriate places when not in use.
- 1.8. Club members are permitted in the park for archery between 08:00 and 19:00.
- 1.9. The huts must be locked at all times, even when shooting is taking place.
- 1.10. Occasionally the Knebworth Estate management may request that we do not shoot on certain dates to avoid conflict with park events. Club members will be notified of these dates by:-
 - 1.10.1. Email
 - 1.10.2. The club website
- 1.11. A Field Captain must be appointed when shooting is taking place.
 - 1.11.1. The Field Captain should control shooting at all times.
 - 1.11.2. The Field Captain must be able to see, from wherever they are, all boundaries of the range.
 - 1.11.3. The Field Captain may transfer the position of Field Captain to another by mutual agreement.
 - 1.11.4. On the front lawn at Knebworth House the Field Captain must be able to see the white gate opposite the end of the field from behind the waiting line at all times that shooting is taking place. If visibility is so poor that the gate cannot be seen, shooting must stop.



- 1.11.5. In order to keep time searching for lost arrows to a reasonable level, members must abide by the Field Captain's discretion as to when searching must cease and shooting continues.
- 1.12. There must be two people present (over 18 years of age), one of which need not be an archer. One must act as lookout whilst the other shoots.
- 1.13. When junior archers are shooting individually or in groups, they must be supervised by at least two adults (over 18 years of age, one of which must be an Archery GB affiliated member of the club).
- 1.14. Only non-marking soled shoes are allowed at indoor shooting.
- 1.15. Indoor shooting will end at least 15 minutes before the end of our booking to allow for packing away and ensuring we are clear of the hall on time.
- 1.16. Guests may shoot only on production of valid proof of Archery GB membership and must be accompanied by at least one full adult club member. Both the guest and host member must book in to shoot and a guest log will be kept electronically.
- 1.17. Only bows recognised by Archery GB may be shot at GDB ranges, with the exception of those listed below:
 - 1.17.1. Crossbow (AGB ROS 210 at time of writing)
 - 1.17.2. Any flight bow (AGB ROS 211, 212 at time of writing)
- 1.18. The following bow styles are recognised for the submission of scores:
 - 1.18.1. Recurve (AGB ROS 202 at time of writing)
 - 1.18.2. Barebow (AGB ROS 204 at time of writing)
 - 1.18.3. *English* Longbow (AGB ROS 206 at time of writing)
 - 1.18.4. Compound (AGB ROS 207 at time of writing)
- 1.19. No alcohol is allowed to be consumed during shooting.
- 1.20. No shooting may be undertaken by someone under the influence of drugs or alcohol.
- 1.21. Members using the range who consume drinks and foodstuffs should not leave any litter. All waste must be taken home and not left in the club hut, or within Knebworth Park
- 1.22. Indoors, there is no smoking or vaping within the building or on the school site. Smoking and vaping is allowed on the archery field although not where it will cause offence to others and not in front of the waiting line.
- 1.23. All juniors (any person under 18 years of age) must be accompanied by a parent or appointed guardian at all times whilst at a club venue or event. This guardian will assume complete parental responsibility for the junior. The Club will not assume parental responsibility for any junior member.
- 1.24. Outdoors, targets and associated equipment must be transported onto the field using the hand pulled trolleys.
- 1.25. The attachment of the trolley to any vehicle to aid transportation is expressly forbidden.
- 1.26. The trolley must not be ridden.
- 1.27. Outdoors, care must be taken when manoeuvring the trolley and its load of targets and stands through the low profile fencing so as not to damage the low profile estate fencing.



- 1.28. All shooting members are expected to assist, to the extent that they are able, in setting up the range before they get their own equipment ready and any shooting takes place; also to assist in taking down and storing away at the end of shooting.
- 1.29. The field must be set up in accordance with an approved layout. Details of general purpose layouts are shown on the club website and in the huts.
- 1.30. Shooting must cease if anyone wanders onto the range or safety area. At Knebworth Park's front lawn all areas in front of the shooting line and bound by the fence are considered part of the range or safety area.
- 1.31. Should an archer wish to shoot on a boss that is already occupied, the newcomer is expected to ask those already shooting on the boss if they have any objection before joining the boss.
- 1.32. Arrows to be shot in accordance with the AGB ROS, unless otherwise instructed, by a coach or the field captain. Indoors on a normal shooting day 4 arrows may be shot per end.
- 1.33. All bows must be drawn to full draw with the arrow horizontal to the ground.
- 1.34. When pulling arrows from the boss, those on the outside of the group should be pulled first. This avoids the possibility of damage to arrows whilst stretching for access to central hits.
- 1.35. All lost arrows must be entered in the Lost and Found Arrow Book, which is kept in the club hut.
2. Equipment Safety
 - 2.1. No club member is permitted to shoot any bow or arrows that are not fit for purpose.
 - 2.2. Coaches and the committee may deem equipment fit or unfit for purpose as they see fit. Coaches do not accept liability for their decision in this matter.
3. Clout Shooting
 - 3.1. Clout shooting is only permitted when Knebworth Park is closed to the public, and at times appointed by the committee.
 - 3.2. Clout shooting sessions must be run by a club member who is appointed by the committee to run the session.
 - 3.3. The clout field must be laid out according to an approved layout.
 - 3.4. All archers must have received instruction in Clout shooting prior to shooting clout - this can be provided by the club member leading the session, on your first clout session.
 - 3.5. The maximum clout distance currently allowed at GDB is 165m (180 yd).
4. Friends and Family
 - 4.1. If the Club chooses to run a Friends and Family event, Senior Members may bring up to 4 guests and will assume complete responsibility for them and their conduct whilst on the Club grounds. If Junior Members wish to bring guests they must all be accompanied by an adult who will assume responsibility for the whole party. Junior members who are 12 years and over *and* have at least 2 years experience may bring their own guests. Juniors who are less than 12 years old or do not have 2 years experience may still bring guests, but



they should be included in an adult quota (either a parent or another club member if they agree).

5. Changes
 - 5.1. This document may be amended by majority vote at a committee meeting.
 - 5.2. This document may be supplemented by additional documents when necessary.

Appendix 2

1. Score Sheets

Score sheets can be downloaded from the club website in pdf form.

Junior Rounds

This score sheet can be used for the first 3 rounds of HAA badge scheme



Name	<input type="text"/>	Age Group	<input type="text"/>
Round	<input type="text"/>	Bow Type	<input type="text"/>
Venue	<input type="text"/>	Gender	<input type="text"/>
Date	<input type="text"/>	Notes	<input type="text"/>

	1	2	3	4	5	6	½ Dozen Total	1	2	3	4	5	6	½ Dozen Total	Hits	Imp: 9s Met: 10s	Dozen Total	Running Total
1	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>	
2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>	
3	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>		<input type="text"/>	<input type="text"/>	<input type="text"/>	

Archer

Scorer

Totals

Sign	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
Print	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>



Warwick Rounds



Name	<input type="text"/>	Age Group	<input type="text"/>
Round	<input type="text"/>	Bow Type	<input type="text"/>
Venue	<input type="text"/>	Gender	<input type="text"/>
Date	<input type="text"/>	Notes	<input type="text"/>

	1	2	3	4	5	6	½ Dozen Total	1	2	3	4	5	6	½ Dozen Total	Hits	Imp': 9s Met': 10s	Dozen Total	Running Total
1																		
2																		
3																		
4																		

	Archer	Scorer	Totals		
Sign	<input type="text"/>	<input type="text"/>			
Print	<input type="text"/>	<input type="text"/>			

Short Metric Rounds



Name	<input type="text"/>	Age Group	<input type="text"/>
Round	<input type="text"/>	Bow Type	<input type="text"/>
Venue	<input type="text"/>	Gender	<input type="text"/>
Date	<input type="text"/>	Notes	<input type="text"/>

	1	2	3	4	5	6	½ Dozen Total	1	2	3	4	5	6	½ Dozen Total	Hits	Imp': 9s Met': 10s	Dozen Total	Running Total
1																		
2																		
3																		
4																		
5																		
6																		

	Archer	Scorer	Totals		
Sign	<input type="text"/>	<input type="text"/>			
Print	<input type="text"/>	<input type="text"/>			



Portsmouth Round



Name		Age Group	
Round		Bow Type	
Venue		Gender	
Date		Notes	

	1	2	3	4	5	6	½ Dozen Total	1	2	3	4	5	6	½ Dozen Total	Hits	Imp': 9s Met': 10s	Dozen Total	Running Total
1																		
2																		
3																		
4																		
5																		
	Archer							Scorer							Totals			

Sign				
Print				



Appendix 3

2. Archery Etiquette

A good archer does not:

- Talk in a loud voice whilst others are shooting.
- Talk to another archer who prefers to be silent.
- Offer advice unless asked.
- Exclaim on the shooting line, for themselves or others, in joy or disappointment..
- Approach or leave the shooting line while a neighbour is at full draw.
- Touch another archer's equipment without their permission.
- Walk up and down the line comparing scores.
- Shoot distances beyond their capability, continually missing and holding up shooting.
- Disturb people with loud conversation, mobile phone ringtones or speaking on the phone on or around the shooting line.
- Smoke or vape near the shooting or waiting line.
- Leave litter on the archery ground.

A good archer always:

- Takes into account other archers shooting on the same target when positioning his/her foot markers, and allows sufficient space for them.
- Knows how many arrows they have shot and how many are in their quiver
- Helps to put out the equipment and put it away.
- Pays to replace another's arrow damaged through their carelessness.
- Calls 'fast' whenever they see potential danger.
- Always asks to join a boss that is already set up, doesn't just presume they can join.

A good archer, when scoring:

- Does not go behind the target to retrieve arrows before the scores have been taken.
- When calling scores, does so in groups of three, and in descending order, for example, 'X-10-9' (pause) '9-8-7'.
- While calling scores, points to each arrow as it is called, without touching the arrow or target face.
- Does not touch any arrow or the target face until all arrow values on the entire boss have been recorded and checked.
- When required to do so, takes their turn at scoring.
- Only withdraws the arrows of others if this has been agreed by them.
- At the end of the round thanks the Target Captain for the work done by them.
- Will always call for a judge if in doubt as to an arrow's scoring value.